

TRAP

1. There are 25 targets in a "Round of Trap".
2. Trap is normally a 12 gauge game due to the distances involved.
3. There are 5 shooting positions in a straight line (1 thru 5).
4. The shooting line is 16 yards behind the "Trap House".
5. The Trap Machine is moving slowly side to side.
6. All targets are flying away from the shooters.
7. Only one shell is loaded for each turn, normally just after the shooter in front of you shoots.
8. The gun is normally fully mounted prior to calling for each target when shooting Trap.
9. Each shooter calls "pull" and shoots in turn, one at a time.
10. After all shooters have shot 5 targets, the referee will say "change" or "rotate" and everyone moves down one position.